Source to Source Compilation Tool for Heterogeneous VPUs

The end of Dennard Scaling and miniaturization improvements has led the industry and research to explore new avenues to cope with the increasingly complex new algorithms and applications, like AI. One of the most prominent ways to achieve this is through the introduction of Heterogeneous Computing.

Vision Processing Units or VPUs is a new category of specialised and highly heterogeneous many-core processors, both in computational units and in memory, that offer very high performance in a small power envelope. Intel/Movidius Myriad 2 & Myriad X VPUs are some of the best representatives of this category offering 50x increased performance/Watt improvement over traditional CPUs. Leveraging the capabilities of such devices is not an easy task though and requires significant effort from the developer's side as well as in depth knowledge of the underlying hardware.

In an effort to, smoothen the learning curve and increase programmability, microlab is developing a framework named ParalOS. The goal of this framework is to achieve the aforementioned features, while also maintaining high performance and allowing low level optimisations.

The goal of this diploma thesis is to develop a tool, that given a source code in C/C++, with some pragmas and directives, it will automatically generate optimized code for the Myriad family of VPU's using the ParalOS framework.

Examples: OmpSS, HLS

Keywords
VPU, Heterogeneous Computing, Source to Source Compilation, Parallel Programming, Embedded Systems.

Prerequisites
- Good knowledge of C/C+
- Familiarity with Python
- Basic knowledge of Computer Architecture
- Experience with parallel programming and Operating Systems is a plus.

Academic Advisors:
- Evangelos Petrongonas (vpetrog@microlab.ntua.gr)
- Vasileios Leon, PhD (vleon@microlab.ntua.gr)
- George Lentaris, Dr (glentrar@microlab.ntua.gr)
- Prof. Dimitrios Soudris: (dsoudris@microlab.ntua.gr)